

2015

SCHOOL GUIDE



The Robert Zemeckis Center for Digital Arts (above) at USC recently installed OptiTrack mo-cap and tracking systems to get students acquainted with the latest technology for film and multimedia; Brigham Young University's Daniel Clark and Wesley Tippetts won gold with **Owned** (below) at the 2014 Student Academy Awards; creating characters at LAIKA (top left) involves many special skills (image from **The Art of the Boxtrolls**; Chronicle Books); concept art from **Feast** (left) by Disney's Bobby Pontillas, with a Baymax cameo.



"One of my favorite things about animation is that the boundaries are as limitless as our imagination. Entire worlds can be conceived and brought to life without any of the physical restrictions that other filmmakers often encounter. If we can dream it, we can make it. And if we do it well, audiences will believe wholeheartedly."

— Director Dean DeBlois,
from *The Art of How to Train Your Dragon 2*



An Educational Supplement



The School That Makes Movies!

This is a big deal, because nobody else does it. Sure, students at other schools make student films. And while that sounds fun, few if any will get paid to make their own movies right out of school.

Typically careers in animation, visual effects, or gaming start at studios. At a studio you work as part of a team under competent supervision and creative leadership. We think it makes more sense to train you to do that.

At The DAVE School, our students spend their last 12 weeks working as they would at a studio. They gain practical career experience working in a studio pipeline on a short produced by the school.

We invite you to come to our website to see these films. And now that our first class of gaming students has graduated, you can play our first game! You can also learn how our unique and inspired curriculum can help you build the skills needed to work in these industries.

www.DaveSchool.com
NOW SHOWING

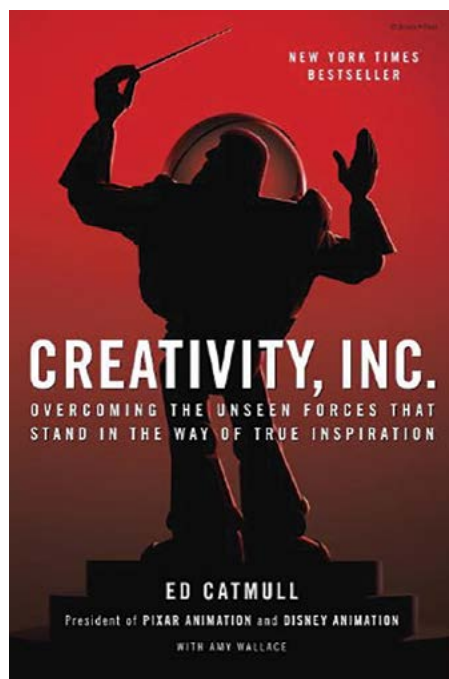


TO SPEAK WITH ADMISSIONS OR TO SCHEDULE A TOUR, PLEASE **CALL (855)328-3839**
THE DAVE SCHOOL IS LOCATED ON THE BACK LOT OF **UNIVERSAL STUDIOS®** IN ORLANDO, FLORIDA

THE DAVE SCHOOL IS NOT OPERATED BY NOR AFFILIATED WITH UNIVERSAL ORLANDO®

Extracurricular Reading

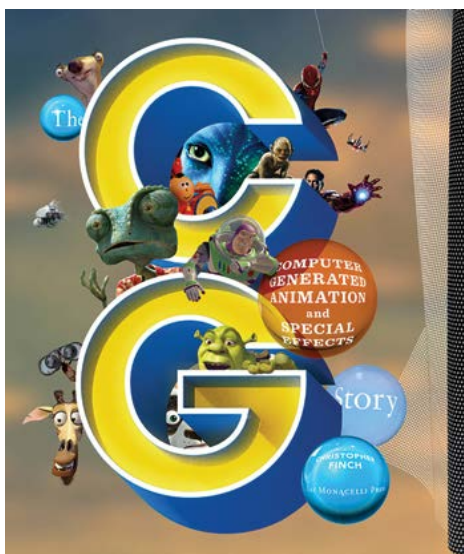
Seven of the best tomes from 2014 make essential after-class reading for anyone who wants a well-rounded outlook on the history, iconic artists and techniques of today.



Creativity, Inc.: Overcoming the Unseen Forces That Stand in the Way of True Inspiration

By Ed Catmull, with Amy Wallace
[Random House, \$28]

If you're looking for a guiding light on your studio's journey, you could do worse than turn to Pixar co-founder and current Disney-Pixar president Ed Catmull. Written for managers looking to inspire their teams to new creative heights, Catmull has created a manual for those striving for originality, handing you the keys to create working environments that allow inventiveness and talent to shine. Delving into the nerve center of Pixar – into the meetings, postmortems and brain-trust sessions where some of the world's most successful films are fine-tuned – Catmull leads you by example toward the clearest path to fostering a creative culture.



The CG Story

By Christopher Finch
[Monacelli Press, \$75]

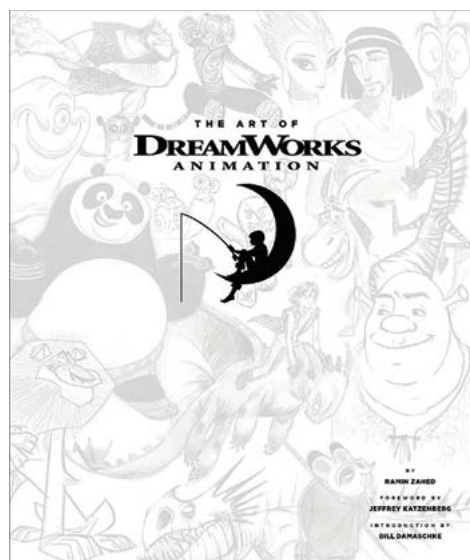
The fantastic visual journey from Ed Catmull's 1972 *A Computer Animated Hand* to Disney's *Frozen* is a familiar one to animation and CG fans and professionals. But what celebrated author and artist Christopher Finch (*The Art of Walt Disney*) brings to his latest 368-page epic is a sense of variety and wonder about what the art form's pioneers (people like George Lucas, Steven Spielberg, Ridley Scott, John Lasseter, James Cameron and Peter Jackson) have contributed to our modern culture. Showcasing a wealth of images from the making of *Toy Story*, *Star Wars*, *Avatar* and other popular animated and CG-laden films, this beautiful collection is a great keepsake for those of us who have witnessed how innovations in technology have transformed the medium and allowed visionaries such as Cameron and Lasseter to realize their fantastic dreams for audiences around the world.



The Art of Blue Sky Studios

By Jake S. Friedman
[Insight Editions, \$60]

It's hard to believe it's been just over a decade since Fox helped launch Blue Sky into the world of theatrical feature animation with the global hit franchise starter *Ice Age* back in 2002 – the fifth installment of which is planned for 2016. Since then, the studio has continually upped the CG animation bar with film adaptations and lushly designed original stories, from *Robots* to *Rio*. For the first time, you can leaf through a hefty coffee-table hardcover that recounts the studio's journey from live-action visual-effects company to a driving force in CG animation. Thanks to exclusive access to Blue Sky's archives (and the talented artists who have filled it), this edition boasts never-before-seen concept art, early sketches, stunning film stills and more eye candy to tide you over until their next ambitious project: the first-ever CG *Peanuts* movie, coming in November.



The Art of DreamWorks Animation

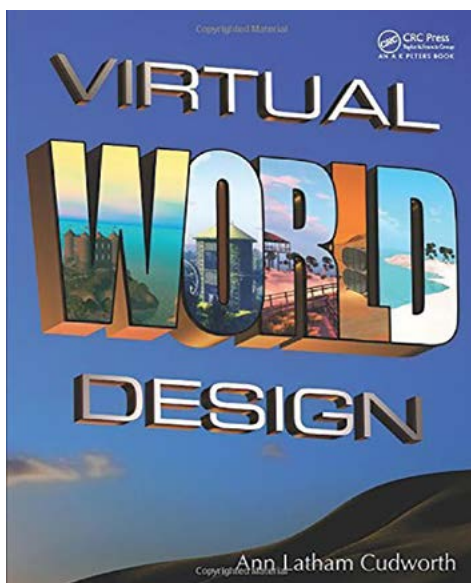
By Ramin Zahed
[Abrams, \$50]

In celebration of the studio's 20th anniversary, DreamWorks Animation and Abrams Books have put together an unprecedented, behind-the-scenes journey through its archives. With former *Animag* editor Zahed to guide you, slip into this lushly illustrated guide to DreamWorks' achievements, from the hand-drawn *The Prince of Egypt* to the claymation of *Chicken Run* and on to the technology stepping stones of CG works *Antz*, *Shark Tale*, *How to Train Your Dragon 2* and the upcoming *Home*. In addition to 325 pieces of concept art, character design and storyboards (in a 324-page book!), readers are treated to a foreword from CEO and co-founder Jeffrey Katzenberg, an introduction from chief creative officer Bill Damaschke and running commentary full of insider perspectives, memories and observations from the artists and directors behind all of DreamWorks' films to-date. To quote Damaschke, this is truly a "compendium of all that DreamWorks has been and all that it will be."

Virtual World Design

By Ann Latham Cudworth
[A.K. Peters/CRC Press, \$49.95]

If that creepy *Second Life* documentary didn't scare you off the topic of virtual worlds forever, this brand-new offering from award-winning, 20-year veteran of virtual environment design Cudworth is a comprehensive look at the subject and principles. The 400-plus-page book explores the intertwining of 2D graphics, 3D models, lighting, sound and storytelling, and illustrates how these elements come together to create accessible virtual environments for teaching, research and entertain-



ment. Readers are treated to 200 illustrations and can hone their increasing knowledge as they go with a dozen step-by-step projects, offering creative challenges through exercises building a virtual classroom, "all access" terrain, sound-based game and more.

The Drawing Club: Mastering the Art of Drawing from Life

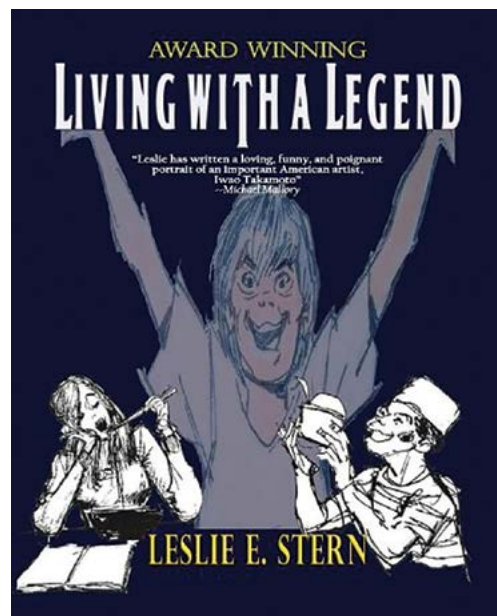
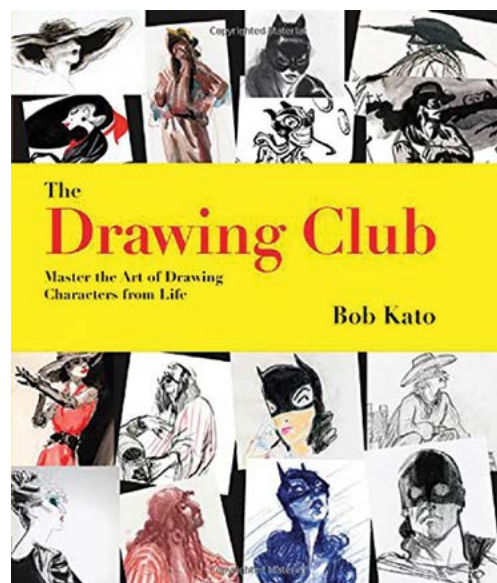
By Bob Kato
[Quarry Books, \$24.99]

If you're looking for fresh inspiration for your work, or are looking for tips to fine-tune your figure and character drawing skills, we recommend this debut paperback from L.A.-based artist and educator Bob Kato. Inspired by Kato's "The Drawing Club" live model sessions, the book aims to help both professionals and hobbyists flex and build their artistic muscles. Written with the same energy that drives the club, this figure drawing manual teaches readers how to translate life to the page, tell a visual story, get comfortable with a variety of materials and discover an individual artistic voice, as well as exploring comic approaches to drawing. A hefty array of inspiring examples is also provided in a gallery of both fine work and character art created by master artists and working animators.

Living with a Legend

By Leslie Stern
[TotalRecall Publications, \$49.95]

Seven years after his passing, animation genius Iwao Takamoto comes alive from a new angle with this collection of memories penned by his stepdaughter. Recruited by Disney after his release from California's Manzanar concentration camp, Takamoto contrib-



uted to a number of the studio's early classics like *Lady and the Tramp*, *Cinderella*, *Sleeping Beauty* and *101 Dalmatians*. He joined Hanna-Barbera on the ground floor and went on to design iconic characters like Scooby-Doo, Astro, Mutley, The Great Gazoo and Dino the dinosaur. Takamoto also directed the beloved film adaptation of *Charlotte's Web* (1973). Stern's award-winning retrospective includes her musings on growing up in a multi-ethnic home, and how her stepfather's genius and ambition influenced her and others. The full-color book also treats readers to never-before-seen personal drawings done by Takamoto for Leslie and her mother, drawings gifted to him from other famous animators and rarely-scene photographs and artwork. Legend offers both a touching look at a unique family and an important chunk of animation history. ♦

Pennsylvania College
of Art & Design



Life's Not Boring.
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Have To Be Either.

Shape your world with a Digital Media degree from Pennsylvania College of Art and Design.

Develop your creative potential, master the technical and communication skills you need for artistic success at every level. Dedicated majors in Digital Media, Illustration, Graphic Design, Photography, and Fine Art.

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SCHOOL GUIDE 2015

NORTH AMERICA

Academy of Art University

San Francisco, CA
academyart.edu

Phone: (800) 544-2787

Fax: (415) 628-6287

E-mail: admissions@academy-art.edu

Degrees/Certificates offered:

Accredited AA, BA, BFA, BS, B.Arch (in candidacy status), MA, MFA, and M.Arch degree programs in 28 areas of study, as well as continuing art education, pre-college artexperience programs, and teacher grants.

Number of students in animation program: 2,325

Cost of program: Undergraduate tuition: \$810 per unit; Graduate tuition: \$910 per unit

Head of animation: Chris Armstrong

Head of admissions: Hank Gamel

Time of year offered: Spring, Summer and Fall semesters

Application deadline: Rolling Admissions. Spring 2015 registration open through January 26, Summer 2015 registration through June 15, and Fall 2015 registration through September 3.

Equipment available: The School of Animation & Visual Effects provides the latest equipment, as well as a video and Cin-tiq lab, green screen studio, and sound booth.

Academy of Interactive Entertainment

Lafayette, LA | Seattle, WA
theaie.us

Phone: LA: (337) 456-1848;

WA: (206) 428-6350

Fax: LA: (337) 232-0790; WA: (206) 428-6354

E-mail: lafayette@aie.edu.au, seattle@aie.edu.au

The Animation Academy

Burbank, California
TheAnimationAcademy.com

Phone: (818) 848-6590

E-mail: TheAnimationAcademy@gmail.com

Degrees/Certificates offered: Certificate upon completion of program

Number of students in animation program: 50

Cost of program: \$395 to enter. Each class meets once per week. Bi-monthly semesters.

Head of animation: Charles Zembillas

Head of admissions: George Novotny

Time of year offered: Year round

Application deadline: New students accepted monthly

Equipment available: Traditional animation disks/lightboxes, pencil test video system, art supplies provided for Visual Development, computer workstations for digital applications

The Animation Collaborative

Emeryville, CA
animationcollaborative.com

E-mail: info@animationcollaborative.com

Degrees/Certificates offered:

workshops in story, design, animation, gesture, maquette, and other aspects of the animation industry

Number of students in animation program: Up to 48 each term

Cost of program: \$1,900 per workshop

Head of animation: Michal Makarewicz

Head of admissions: Kathryn Durfee

Time of year offered: Year-round

Application deadline: 4 times per year

Equipment available: Latest technology available to students and instructors. All of our workshops are critique or lecture format, meaning students bring in their assignments and upload them to the in-house computers. We are open for workshops only; we do not have computer labs or workstations available to students.

AnimSchool

Orem, UT
animschool.com

Phone: (801) 765-7677

Fax: (801) 221-4882

E-mail: admissions@animschool.com

Degrees/Certificates offered: 21-month 3D Animation;

21-month 3D Character (Modeling and Rigging)

Number of students in animation program: 250

Cost of program: \$10,600

Head of animation: David Gallagher

Head of admissions: Josh Little

Time of year offered: Quarterly

Application deadline: See website

The Art Institutes

artinstitutes.edu
Multiple Locations

Phone: (888) 624-0300

The Bakshi School

Silver City, NM
thebakshischool.com

Phone: (575) 534-9291

E-mail: info@thebakshischool.com

Bloomfield College

Bloomfield, NJ
bloomfield.edu

Phone: (973) 748-9000

Boston University

Center for Digital Arts
Waltham, MA
thecenterfordigitalarts.com

Phone: (781) 209-1700

E-mail: info@thecenterfordigitalarts.com

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Stir your imagination. Change your perspective.

Learn to give life and motion to ideas and characters in a program that blends the practical, the theoretical and the creative. Fine arts and stop-motion animation, digital composition, storyboarding and special effects makeup are some of the courses offered this semester. Visit us at sva.edu/ce/animation.

For more information visit sva.edu/visit or call **212.592.2100**.



**DIVISION OF
CONTINUING EDUCATION
School of Visual Arts**

Brigham Young University

Provo, UT

animation.byu.edu

Phone: (801) 422-8773

E-mail: sonya_schiffman@byu.edu

Degrees/Certificates offered:

BFA in Animation, Computer Science BA with Animation Emphasis, BFA in Illustration with Concept Design Emphasis

Number of students in animation program: 75

Cost of program: \$2,425 per semester for LDS students; \$4,850 per semester for non LDS students

Head of animation & admissions: Kelly Loosli

Time of year offered: Semester schedule, Fall start

Application deadline: June

Equipment: Multiple labs running 2D and 3D software on workstation grade machines; traditional animation lab; screening room.

California College of the Arts

San Francisco | Oakland, CA
cca.edu

Phone: (510) 594-3600; (800) 447-1ART

E-mail: ndahl@cca.edu

California Institute of the Arts (CalArts)

School of Film/Video

Valencia, CA

calarts.edu

Phone: (661) 255-1050

Fax: (661) 253-7710

E-mail: admissions@calarts.edu

Degrees/Certificates offered:

BFA and Certificate in Character Animation.

BFA, MFA, Certificate and Advanced Certificate in Experimental Animation

Number of students in ani-

mation program: Character

Animation: 170, Experimental

Animation: 86

Cost of program: 2014 Tuition: \$41,700

Head of animation: Maija Burnett (Character Anim.); Maureen Furniss (Experimental Anim.)

Head of admissions: Molly Ryan

Time of year offered: September through May

Application deadline: Preferred deadline: December.

Regular deadline: January. See website.

Equipment available: Equipment Cage offers a range of film and video equipment, from underwater camera systems to portable digital stop-motion kits, allowing students to shoot on the school's production stages, in front of a green-screen, at home or on location. The Equipment Cage features video and film cameras, lighting kits, microphones, digital sound recorders, stereoscopic systems and video installation equipment. School facilities also include 2D and 3D animation computer labs, stop-motion shooting stages, sound recording and mix theaters, a digital image/compositing lab, multimedia lab, an installation gallery space, production sound stages and post-production editing facilities.

California State University Northridge

Northridge, CA

csun.edu

Phone: (818) 677-1200

Cañada College

Redwood City, CA

canadacollege.edu/multimedia

Phone: (650) 306-3330

E-mail: naasp@smccd.edu

Cleveland Institute of Art

Cleveland, OH

cia.edu

Phone: (216) 421-7000

E-mail: admissions@cia.edu

Cogswell Polytechnical College

Sunnyvale, CA

cogswell.edu

Phone: (800) 264-7955

E-mail: admissions@cogswell.edu

College of the Canyons

Santa Clarita, CA

canyons.edu

Phone: (661) 259-7800

Columbia College

Chicago, IL

game.colum.edu

Phone: (312) 369-7750

E-mail: admissions@colum.edu

Columbus College of Art & Design

Columbus, OH

ccad.edu

Phone: (614) 224-9101

E-mail: admissions@ccad.edu

DePaul University

Chicago, IL

www.cdm.depaul.edu

Phone: (312) 362-8714

Fax: (312) 362-5185

E-mail: admission@cdm.depaul.edu

Degrees/Certificates offered:

BA Animation, BFA Animation, BFA Animation - Game Art concentration, MA Animation, MA Animation - Technical Artist concentration MFA Animation

Number of students in animation program: 270

Cost of program: Undergradu-

ate full-time tuition: \$33,390 per year

Head of animation: Scott Roberts

Head of admissions: Liz Friedman

Time of year offered: Year round

Application deadline: Contact Admissions (312) 362-8714

Equipment available: 50+ Cintiq workstations in Animation labs. Hand-drawn: Adobe Creative Cloud, Flash and Toon Boom. 3D: Maya, Motionbuilder, Mudbox, Zbrush and Unity, Stop Motion lab with DSLRs and Dragonframe, OptiTrak motion capture studio, motion control and green-screen studios.

DigiPen Institute of Technology

Redmond, WA

digipen.edu

Phone: (866) 478-5236

Fax: (425) 558-0378

E-mail: admissions@digipen.edu

Degrees/Certificates offered:

Bachelor of Science in Computer Science in Real-Time Interactive Simulation, BS Computer Science and Game Design, Bachelor of Fine Arts in Digital Art and Animation, BA Game Design

Number of students in animation program: 239 currently enrolled as of December 2014.

Cost of program: \$106,240

Head of animation: Jazno Francoeur

Head of admissions: Danial Powers

Time of year offered: Fall, Spring, and Summer. Students begin fall semester.

Application deadline: Applications close about a week before fall semester begins

Equipment available: .NET Framework, Active Pearl, Active State Python, Adobe CS5, Anvil Studio, ApplInventor, Audacity, Autodesk Entertainment Creation Suite, Blender, Borland Turbo C++, Carapace, CMake,

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Design your future.



'Never Stop Cycling', created by 2014 Bachelor of Animation grad, Colin Lepper, has just been named a headliner at 2015 Canada Top Ten Film Festival, presented by TIFF.

Bachelor of Animation | Bachelor of Game Design | Computer Animation
Digital Creature Animation - Technical Direction | Game Level Design | Visual Effects

Experience a unique blend of training in both traditional and contemporary approaches to animation and design.

Learn from dedicated professors who bring relevant industry experience to the classroom. Benefit from over 40 years of innovation and excellence in animation education.

arts.sheridancollege.ca

Sheridan | Get Creative

Cygwin, Direct X SDK, Doxygen 1.8, Embarcadero RAD Studio, Embarcadero Delphi and C++ Builder, FMOD, GIMP, GIT Extensions, GLUT, GNU Grep, Greenshot, HLPL, Inno Setup, Java SDK, Jellycam, LUA for Windows, Microsoft Office, Microsoft Kinect SDK, Microsoft Visual Studio, Microsoft Windows Mobile SDK, Microsoft Windows SDK, Microsoft XNA Gamestudio, MinGW, MuseScore 1.3, Muster Render, NSIS, Open AL, Oracle VM Virtual Box, Orca, Paint.NET, Perl, Python, Sculptris, Toonboom Studio, Toonboom Harmony, Toonboom, Storyboard ProTopogun, Tortoise Git, Tortoise HG, Tortoise SVN, Unity 4, Unreal SDK, Win Merge, XNORMAL, Zbrush4R6, Zero Engine, Android SDK, Masm32, Maya, Mixcraft 6, poseDeformer

The Digital Animation & Visual Effects School (DAVE School)

Orlando, FL
daveschool.com

Phone: (407) 224-3283

Fax: (407) 224-5648

E-mail: michael@daveschool.com

Degrees/Certificates offered:
Certificate of Completion

Number of students in animation program: 80

Cost of program: \$33,500

Head of animation: Jeffery Scheetz

Head of admissions: Lauren Dottley

Time of year offered: January, April, June, September

Equipment available: Maya, 3DS Max, Nuke, ZBrush, MotionBuilder, Photoshop, PFTTrack, Mocha, Mari, Unity, Unreal Development Kit.

Digital Media Arts College

Boca Raton, FL
dmac.edu

Phone: (561) 391-1148

Fax: (561) 998-3430

E-mail: careerservices@dmac.edu

Degrees/Certificates offered:

BFA Computer Animation
BFA Computer Animation, Game Art Concentration
MFA Visual Effects Animation
BS Mobile Game Design
CG Modeling Certificate
AS Multimedia Design
AS Graphic Design
BFA Graphic Design
MFA Graphic and Web Design
MS Web Design Technology

Number of students in animation program: 150

Cost of program: \$582 per credit

Head of animation: Dr. Tom Joule

Head of admissions: Kalyn O'Shea

Time of year offered: Six times a year

Application deadline: Rolling admissions

Earthlight Pictures Animation Training & Teletraining

Oregon, California & Online
earthlightpictures.com

Phone: (503) 697-7914

E-mail: JT@earthlightpictures.com

Degrees/Certificates offered:
Certificate in Animation Production & History

Number of students in animation program: 10-60 per year

Cost of program: Based on courses and formats chosen - call for details

Head of animation: John Teton

Time of year offered: Quarterly classes and solo instruction, concentrated workshops, and -live videoconference instruction four quarters each year

Equipment available: Call for details

Edinboro University of Pennsylvania

Edinboro, PA

art.edinboro.edu

Phone: (814) 732-2000

Ex'pression College

Emeryville | San Jose, CA
expression.edu

Phone: (877) 833-8800, (855) 217-7300

E-mail: info@expression.edu

Fashion Institute of Technology SUNY

New York, NY
fitnyc.edu

Phone: (212) 217-7999

E-mail: terry_blum@fitnyc.edu

Degrees/Certificates offered:
BFA Computer Animation & Interactive Media (2 years)
Associates Degree required

Number of students in animation program: 48

Cost of program: Instate Tuition \$6,170 per year. Out of State Tuition \$17,810.

Head of animation: Terry Blum

Head of admissions: Laura Arbogast

Time of year offered: Fall

Application deadline: January 1

Equipment available: HP Z640 Dual Processor Workstations & HP Render Farm, Softimage, Maya, Adobe Creative Cloud, Autodesk Entertainment Suite, Avid MC, Toon Boom, Pixonologic ZBrush, Arduino, Kinect, 3D Printing, dedicated labs & studios

Ferris State University

Grand Rapids, MI
ferris.edu/dagd

Phone: (616) 451-4777

Fax: (616) 451-4720

E-mail: davidbaker@ferris.edu

Degrees/Certificates offered:

Bachelor of Applied Science - Grand Rapids Campus, Digital Media Software Engineering (B.A.S) Grand Rapids Campus, Associates of Pre-Digital Media (A.S) - Big Rapids Campus, Television and Digital Media Production (B.A.) Big Rapids Campus

Number of students in animation program: 200

Cost of program: \$425 credit hour

Head of animation: David Baker

Head of admissions: Cynthia Kaan

Time of year offered: Fall, Spring, Summer

Application deadline: Rolling

Equipment available: 80+ CPU 8-16 gig dual core pentiums PC environment - Grand Rapids campus; Adobe Creative Suite, Autodesk 3ds Max and Maya, Z-Brush, Road Kill, Rezon, HD TV equipment through GRMC

Forsyth Technical Community College

Winston-Salem, NC
forsythtech.edu

Phone: (336) 723-0371

Full Sail University

Winter Park, FL

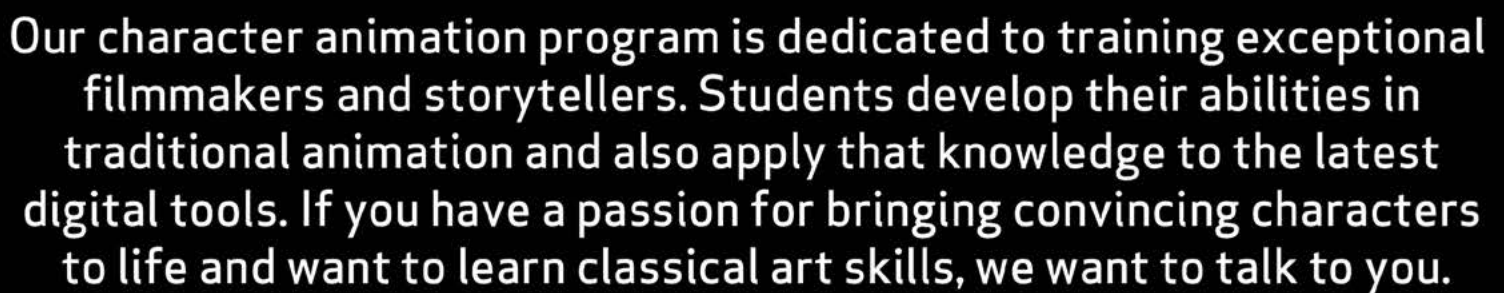
fullsail.edu

Phone: (800) 226-7625, (407) 679-6333

E-mail: admissions@fullsail.com

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LAGUNA COLLEGE OF ART+DESIGN



www.lcad.edu

Gnomon School of Visual Effects

Hollywood, CA

gnomonschool.com

Phone: (323) 466-6663

Fax: (323) 466-6710

E-mail: admissions@gnomon-school.com

Grand Valley State University

Allendale, MI

gvsu.edu/filmvideo

Phone: (616) 331-5000

E-mail: admissions@gvsu.edu

Grossmont College

El Cajon, CA

grossmont.edu

Phone: (619) 644-7000

The Guildhall at Southern Methodist University

Plano, TX

smu.edu/guildhall

Phone: (214) 768-4278

E-mail: reneja@smu.edu

Hampshire College

Amherst, MA

hampshire.edu

Phone: (413) 559-5471, (877)

937-4267

E-mail: admissions@hampshire.edu

Indiana University School of Informatics and Computing

Indianapolis, IN

soic.iupui.edu

Phone: (317) 278-4636

E-mail: soicindy@iupui.edu

Laguna College of Art + Design

Laguna Beach, CA

lcad.edu

Phone: (949) 376-6000

Fax: (949) 715-8084

E-mail: admissions@lcad.edu

Degrees/Certificates offered:

BFA Majors: Animation, Design + Digital Media, Design + Digital Media with Action Sports Emphasis, Design + Digital Media with Illustration Emphasis

Number of students in animation program: Approximately 100**Cost of program:** \$28,100 per year**Head of animation:** David Kuhn**Head of admissions:** Christopher Brown**Time of year offered:** Fall/Spring**Application deadline:** March 2nd**Lansing Community College**

Lansing, MI

lcc.edu

Phone: (517) 483-1957; (800) 644-4522

E-mail: LCC-Recruitment@lcc.edu

Lesley University

Cambridge, MA

lesley.edu/animation

Phone: (617) 349-8800

E-mail: admissions@lesley.edu

Los Angeles Academy of Figurative Art

Van Nuys, CA

laafa.org

Phone: (818) 708-9232

E-mail: contactus@laafa.org

Degrees/Certificates offered:

Bachelor of Fine Arts, Bachelor of Entertainment Arts, Certificate of Fine Arts, Certificate of Entertainment Arts. All three-year Programs are accredited by NASAD.

Number of students in animation program: 12**Cost of program:** \$58,800 for three-year programs**Head of animation:** Bill Perkins**Head of admissions:** Holly Olin-Miller**Time of year offered:** Spring and Fall**Application deadline:** Rolling admissions**The Los Angeles Film School**

Hollywood, CA

lafilm.edu

Phone: (323) 860-0789

Fax: (815) 717-7688

E-mail: mmuncatchy@lafilm.edu

Degrees/Certificates offered:

Associate of Science degree in Film, Bachelor's degree in Digital Filmmaking, Bachelor's degree in Game Production & Design, Bachelor's degree in Animation & VFX

Number of students in animation program: 160**Cost of program:** 75,450**Head of animation:** Joffery Black**Head of admissions:** Ben Chaib**Time of year offered/deadline:** Starts each month**Equipment available:** Wacom Cintiq Tablets, Adobe Flash, Pixelogic ZBrush, Large-Format Green Screen, Full-Color 3D Printer (Z Printer), Autodesk Maya, Toon Boom Studio, MacBook Pro**Loyola Marymount University**

Los Angeles, CA

sftv.lmu.edu

Phone: (310) 258-7200

E-mail: sftv-info@lmu.edu

Degrees/Certificates offered:

B.A in Animation

Number of students in animation program: 68**Cost of program:** \$37,605**Head of animation:** Tom Klein, Chair**Head of admissions:** Christine Felkel**Time of year offered:** Fall and

Spring

Application deadline: January 15, 2015**Equipment available:** Cintiqs/workstations in every classroom; Isolon high-speed network; first school to offer instruction in virtual cinematography; PipelineFX Qube render farm; motion capture/stop-motion stage with the OptiTrack system, animation desks.**The Maurice Kanbar Institute of Film and Television**

Tisch School of the Arts

New York University

New York, NY

animation.tisch.nyu.edu

Phone: (212) 998-1779

Fax: (212) 995-4062

E-mail: john.canemaker@nyu.edu

Degrees/Certificates offered: BFA Film & Television**Number of students in animation program:** 350 film students**Cost of program:** \$57,484**Head of animation:** John Canemaker**Head of admissions:** Patricia Decker**Time of year offered:** Fall/Spring - Summer sessions available**Application deadline:** Early Decision 1 - November 1; Freshman Regular Decision and Early Decision 2 - January 1; External Transfers - April 1st**Equipment available:** 16 Mac Pro (2014), two file servers (one Windows, one Mac), renderfarm using Deadline, Cintiqs: 21 inch and 12 inch portable, Adobe Creative Suite: Photoshop, After Effects, Illustrator, Premiere; Autodesk Maya Education Suite, 3d Studio Max, Mudbox, Zbrush, Cinema 4D, Dragonframe, Nuke Production Collection, Avid, Final Cut Pro, DVD Studio Pro, Pencil Test Stations.

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Pratt

Minneapolis College of Art and Design

Minneapolis, MN

mcad.edu

Phone: (612) 874-3700; toll free (800) 874-6223

E-mail: info@mcad.edu

New York Film Academy

New York, NY

nyfa.edu

Phone: (212) 674-4300

Fax: (212) 477-1414

E-mail: film@nyfa.edu

Degrees/Certificates offered:

BFA Animation (LA Campus), one year hands-on conservatory 3D Animation and VFX Program (45 weeks) NYC and LA, 3 and 4 week short term animation Programs in LA and NYC

Number of students in animation program: 10-20

Cost of program: Please consult our website for current fees.

Head of animation: Robert Appleton (NYC) Mark Sawicki / Juniko Moody (LA)

Head of admissions: Tami Alexander

Time of year offered: Fall/Summer/Fall

Application deadline: 45 days prior to start of program

Equipment available: 27 inch iMacs, 32 GB 1600 MHz DDR3, NVIDIA GeForce GTX 780M 4096 MB

Otis College of Art and Design

Los Angeles, CA

www.otis.edu

Phone: (310) 665-6800, (800) 527-6847

E-mail: digitalmedia@otis.edu

Pennsylvania College of Art & Design

Lancaster, PA

pcad.edu

Phone: (800) 689-0379

Fax: (717) 396-1339

E-mail: admissions@pcad.edu

Degrees/Certificates offered:

Bachelor of Fine Arts Degrees in: Digital Media, Illustration, Fine Art, Graphic Design

Number of students in animation program: 14 (based on entering freshmen that indicated that they intend to major in digital media)

Cost of program: \$20,500

Time of year offered: Fall and spring semester

Application deadline: Rolling

Equipment available: Design Center, computer labs, sound studio, lighting studio, individual senior studios

Philadelphia University

Philadelphia, PA

philau.edu/animation

Phone: (215) 951-2800, (800) 951-7287

E-mail: admissions@philau.edu

Platt College

San Diego, CA

platt.edu

Phone: (866) 752-8826

E-mail: info@platt.edu

Pratt Institute

New York, NY

pratt.edu

Phone: (718) 636-3600

E-mail: info@pratt.edu

Rhode Island School of Design

Providence, RI

risd.edu

Phone: (401) 454-6100, (800) 364-RISD

E-mail: admissions@risd.edu

Ringling College of Art and Design

Sarasota, FL

whyringling.com

Phone: (941) 351-5100

E-mail: admissions@ringling.edu

Degrees/Certificates offered:

Bachelor's degree in Computer Animation, Film, Fine Arts, Game Art, Graphic Design, Illustration

Number of students in animation program: 242

Cost of program: \$17,745 per semester

Head of animation: Jim McCampbell

Head of admissions: Jim Dean

Time of year offered: Fall and Spring semesters

Application deadline: Jan. 15

Equipment available: Students will work with the latest advances in software technology as well as emerging hardware developments. A 5,600 core render farm is dedicated to the program, as well as a 21,000 square foot facility.

Rochester Institute of Technology

Rochester, NY

cias.rit.edu

Phone: (585) 475-6175

E-mail: sofa@rit.edu

Rocky Mountain College of Art + Design

Denver, CO

rmcad.edu

Phone: (303) 753-6046, (800) 888-ARTS

E-mail: admissions@rmcad.edu

San Francisco State University

San Francisco, CA

sfsu.edu

Phone: (415) 338-1111

San Jose State University

San Jose, CA

sjsu.edu

Phone: (408) 924-1000

E-mail: design@sjsu.edu

Santa Monica College

Design Technology Department

Santa Monica, CA

smcdesigntech.org

Phone: (310) 434-3700

E-mail: academy_info@smc.edu

Savannah College of Art and Design

Atlanta | Savannah, GA

scad.edu

Phone: (877) 722-3285, (800) 869-7223

E-mail: scadatl@scad.edu, admission@scad.edu

School of Visual Arts

New York, NY

sva.edu

Phone: (212) 592-2100

E-mail: admissions@sva.edu

School of Visual Arts

Division of Continuing Education

New York, NY

sva.edu

Phone: (212) 592-2050

Fax: (212) 592-2060

E-mail: ce@sva.edu

Time of year offered: Fall, Spring & Summer semesters

Silver Drawing Academy

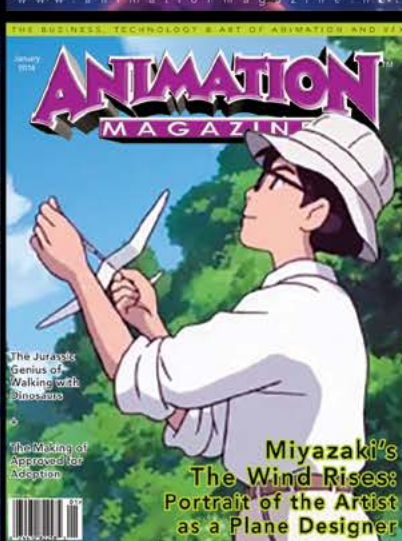
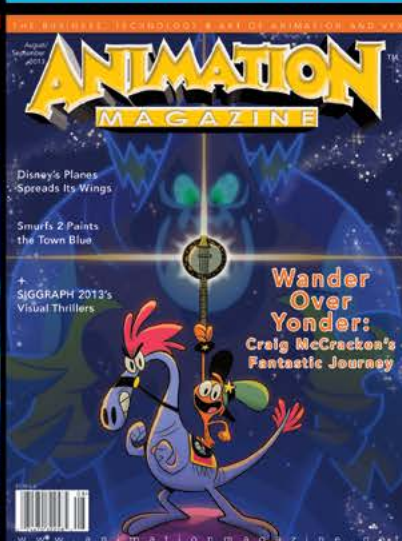
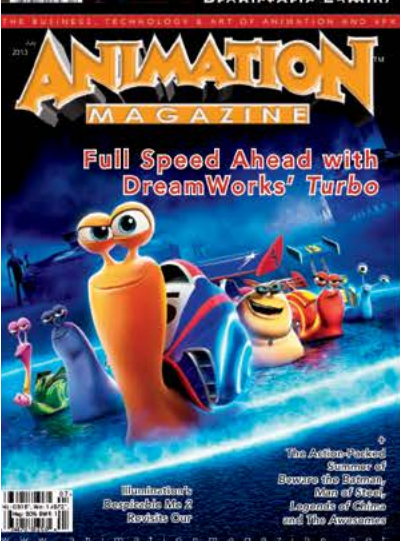
Sun Valley, CA

silverdrawingacademy.com

Phone: (818) 773-2440

E-mail: info@silverdrawingacademy.com

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Smorgasbord Productions Animation Collaboration

Los Angeles, CA
smorgasbord.tenzeroseven.com/class

Phone: (213) 925-9918

E-mail: projects@smorgasbord-productions.com

Degrees/Certificates offered: Educational classroom experience that trains beginning to advanced artists while creating an original animated group project that rewards participants with industry experience, credits and the possibility of film festival awards and on-going paid jobs in the industry!

Number of students in animation program: 10

Cost of program: \$900 for 12 week program, 3 hour classes meet once a week.

Head of animation/admissions: Dahveed Kolodny-Nagy

Time of year offered: Ongoing

Application deadline: Ongoing

Equipment available: Drawing materials, Adobe Creative Suite, Flash CS6 and After Effects. Wacom Penabled Laptops will be available for rent during class.

Studio Arts

Los Angeles, CA
studioarts.com

Phone: (323) 227-8776

E-mail: office@studioarts.com

Texas A&M University

Department of Visualization
College Station, TX
viz.arch.tamu.edu

Phone: (979) 845-3465

E-mail: vizinfo@viz.tamu.edu

Tribeca Flashpoint Media Arts Academy

Chicago, IL
www.tfa.edu

Phone: (312) 332-0707

E-mail: info@tfa.edu

The University of the Arts

Philadelphia, PA
uarts.edu

Phone: (215) 717-6049, (800) 616-ARTS

E-mail: admissions@uarts.edu

University of California Los Angeles

Animation Workshop
Los Angeles, CA
animation.filmtv.ucla.edu

University of Central Florida

School of Visual Arts & Design

Orlando, FL

svad.cah.ucf.edu

Phone: (407) 823-2676

Fax: (407) 823-6470

E-mail: svadadvising@ucf.edu

University of Southern California School of Cinematic Arts

John C. Hench Division of Animation & Digital Arts
Los Angeles, CA
cinema.usc.edu

Phone: (213) 740-3986

Fax: (213) 740-5869

E-mail: dsigismondi@cinema.usc.edu

Webster University

St. Louis, MO
webster.edu

Phone: (800) 981-9801

E-mail: admissions@webster.edu

Degrees/Certificates offered: B.A. in Animation, Minor in Ani-

mation Production, and Certificate in Animation Production

Number of students in animation program: 65

Cost of program: \$24,500

Head of animation: Chris Savgovac

Head of admissions: Andrew Laue

Time of year offered: Year round

Application deadline: August 1

Equipment available: Software: Maya, Toon Boom, ZBrush, Dragonframe and all Adobe Products. Studios and Equipment: 24 hour animation lab with PC computers and Cintiq 22HD Touch drawing stations. Drawing lab with light tables and animation discs. 24 hour animation suite with animation production stands, PC pencil test workstations and a stop motion area. The Media Center offers equipment for overnight check out ranging from DSLR cameras and lighting to Wacom tablets and stop motion armatures.

Woodbury University

Burbank, CA
woodbury.edu/mcd

Phone: (818) 252-5149

Fax: (818) 394-3305

E-mail: dori.littell-herrick@woodbury.edu

Degrees/Certificates offered: Bachelor of Fine Arts

Number of students in animation program: 60

Cost of program: \$34,440

Head of animation: Dori Littell-Herrick

Head of admissions: Ashraf (Ash) Zawaideh

Time of year offered: Fall & Spring semesters

Application deadline: Rolling

Equipment available: Students engage in interdisciplinary projects with the departments of Filmmaking, Game Art & Design and Media Technology, sharing state-of-the-art computer labs, stop-motion and live-action stu-

dios. Dedicated studio space for junior and senior years.

CANADA

Capilano University

North Vancouver, BC
www.gradshow.com

Phone: (604) 983-7516

Fax: (604) 990-7867

E-mail: anim@capilanou.ca

Centre for Digital Media

Vancouver, BC
thecdm.ca

Phone: (778) 370-1001

Fax: (778) 370-1020

E-mail: admissions@thecdm.ca

Degrees/Certificates offered: Master of Digital Media program

Number of students in animation program: 55

Cost of program: \$35,951.24

Head of animation: Richard Smith

Head of admissions: Yasmeen Awadh

Time of year offered: September

Application deadline: February 15

Centre NAD

Universite de Quebec a Chicoutimi

Montreal, QC
centrenad.com

Phone: (418) 545-5011, (800) 463-9880

E-mail: info@centrenad.com

College Boréal

Sudbury, ON
collegeboreal.ca

Phone: (705) 560-6673, (800) 361-6673

E-mail: info@collegeboreal.ca

continued on page 18

School of Media, Culture & Design

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FILMMAKING

With a focus on hands-on production experience, our new Filmmaking department has the added advantage of being located in the heart of the media industries as well as being the only film program in Los Angeles that teaches production design.

GAME ART & DESIGN

Create living, breathing worlds. Design immersive experiences. Imagine it. Make it. Play it. It's your game.

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Prepare to fill the growing need for technology experts who "speak art & design" and can integrate into the creative studio culture to work side by side with today's artists and designers.

woodbury.edu/mcd

Emily Carr University of Art + Design

Vancouver, BC
ecuad.ca
Phone: (604) 844-3800, (800) 832-7788
E-mail: admissions@ecuad.ca

Max the Mutt College of Animation, Art & Design

Toronto, ON
maxthemutt.com
Phone: (416) 703-6877; (877) 486-MUTT
E-mail: info@maxthemutt.com

Seneca College

Toronto, ON
senecacollege.ca
Phone: (416) 491-5050
E-mail: admissions@senecacollege.ca

Sheridan College

Oakville, ON
sheridancollege.ca
Phone: (905) 845-9430
E-mail: infosheridan@sheridancollege.ca

Think Tank Training Centre

North Vancouver, BC
tttc.ca
Phone: (604) 990-8265, (888) 990-8265
E-mail: info@tttc.ca

Vancouver Animation School

Vancouver, BC, Canada
vanas.ca
Phone: (604) 612-1171
E-mail: info@vanas.ca
Degrees/Certificates offered:
Concept Art
3D Character Animation
Matte Painting
Number of students in anima-

tion program: 15
Cost of program: \$14,900
Head of animation: Mario Pochat
Head of admissions: Calvin Leduc
Time of year offered: Fall, Winter, Spring, Summer
Application deadline: Fall, Winter, Spring, Summer
Equipment available: Computers, Online Campus, Cintiqs

Vancouver Film School

Vancouver, BC
vfs.edu
Phone: (604) 685-5830, (800) 661-4104
E-mail: admissions@vfs.com

Vancouver Institute of Arts (VanArts)

Vancouver, BC, Canada
vanarts.com
Phone: (604) 682-2787
E-mail: info@vanarts.com
Degrees/Certificates offered:
2D Character Animation
3D Character Animation
Visual Effects for Film and TV
Game Art and Design
Plus many more...

Number of students in animation program: 20
Cost of program: \$28,750 CAD
Head of animation: Wayne Gilbert
Head of admissions: Shane Moore
Time of year offered: March or September
Application deadline: Rolling admissions
Equipment available: Maya and ToonBoom Harmony, Yinyo-va tablets, fully equipped working animation studio. Each student has their own workstation for full year.

EUROPE

Animation Apprentice

London, U.K.
animationapprentice.org
E-mail: info@animationapprentice.org

The Animation Workshop

Viborg, Denmark
animwork.dk
Phone: ??
E-mail: taw@viauc.dk
Degrees/Certificates offered:
Bachelor of Animation in Character Animation and CG Arts
Bachelor of Graphic Storytelling
Number of students in animation program: 50
Cost of program: Tuition: approx. \$16,600 per year. Materials fee: approx. \$4,000 per year
Head of animation: General director Morten Thorning
Head of admissions: Director of the Bachelor Education Michelle Nardone
Time of year offered: Summer
Application deadline: March 15
Equipment available: Animation drawing board, various pencils and paper, various text books and readers, sketch books, peg bars, and the use of Maya, various Adobe programs, printers, Wacom boards etc.

Arts University College at Bournemouth

Bournemouth, U.K.
aueb.ac.uk
Phone: +44 1202-533-011
E-mail: hello@aub.ac.uk

Ballyfermot College of Further Education

Ireland
bcfe.ie
Phone: 00353 1 6269421
E-mail: info@bcfe.cdetsb.ie
Degrees/Certificates offered:
Certificate in Animation Drawing Studies, HND in Classical and Computer Animation, HND in illustration, HND in Graphic Design, BA(Hons) in Visual Media (Animation), BA(Hons) in Visual Media (Game Design)
Number of students in animation program: 180
Cost of program: \$950.00 - \$3,400 depending on program. \$4,400 for entrants from outside EU
Head of animation: Dr. Mark Byrne
Head of admissions: Ms. Ciara Bell
Time of year offered: September through May
Application deadline: January. Check the website.
Equipment available: Fully equipped 3D studios, fully equipped traditional animation studios. Life Drawing rooms, digital studios equipped with the latest animation software, Adobe Creative Suite, Autodesk Suite, CelAction. Fully equipped TV studio, green-screen capability, recording/editing equipment, pencil test room, stop-motion equipment.

Bellecour Art School

Lyon, France
bellecour.fr
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E-mail: info@bellecour.fr



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Student Artwork courtesy Lyz Holder & Ed Janne H,
School of Animation

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Yellow Ribbon Participant

Bournemouth University

Bournemouth, U.K.
media.bournemouth.ac.uk
Phone: +44 (0) 1202-969696
E-mail: askbuenquiries@bournemouth.ac.uk

Bucks New University

Buckinghamshire, U.K.
bucks.ac.uk
Phone: +44 (0) 1494-522-141
E-mail: advice@bucks.ac.uk

Filmakademie Baden-Württemberg

Institute of Animation, Visual Effects & Digital Postproduction
 Ludwigsberg, Germany
animationsinstitut.de
Phone: +49 7141-969-82-800
E-mail: animationsinstitut@filmakademie.de

MAD-Faculty

Genk, Belgium
mad-fac.be
Phone: +32 (0) 8930-0850
E-mail: lotte.thora@khlilm.be

Met Film School

London, U.K.
metfilmschool.co.uk
Phone:
Fax:
E-mail: info@metfilmschool.co.uk
Degrees/Certificates offered: Six-Month Digital Animation:
Number of students in animation program: 12
Cost of program: £10,000
Head of animation: Nick Savy
Head of admissions: Asmik Magakian
Time of year offered: October 2015
Application deadline: September 2015
Equipment available: Intro to Maya & Nuke Software Training:

3D Modelling Techniques, Texture Mapping, Lighting and Rendering, Compositing and Animation. The Animation Production Pipeline: Character Modelling and Skinning, Skeleton creation and rigging, Texturing techniques, Principles of Animation, Keyframe Animation Techniques. Creature Production Pipeline: Character Design and Modelling, Sculpting in Mudbox, Texturing in Mudbox, Maya to Mudbox Workflows. Animation Production: On-set Motion Capture and Cleanup, Blend Shapes and Lip Sync, Incorporating Secondary Animation, Layering Muscle Systems, Simulating Fur, Hair and Flesh.

ASIA/PACIFIC

Academy of Interactive Entertainment

Canberra | Melbourne | Sydney | Adelaide, Australia
Online
aie.edu.au

CG Protege Animation School

Singapore
cgprotege.com
Phone: +65 6473-7502
Fax: +65 6795-4961
E-mail: admit@cgprotege.com
Degrees/Certificates offered: In the process of applying for Edutrust certification; school is located side by side with Tiny Island Productions. New courses on Storyboard: The Importance of Story (30 hour course); Principles and Drawing (30 hour course); Understanding Cinematography (30 hour course)
Number of students in animation program: 70
Cost of program: USD \$18,000
Time of year offered: First Quarter 2015
Equipment available: Our labs

are equipped with modern, up-to-date 3d and media computers software.

De La Salle College of Saint Benilde

Manila, Philippines
benilde.edu.ph
Phone: (632) 230-5100
E-mail: Info@benilde.edu.ph
Degrees/Certificates offered: Bachelor of Arts in Animation
 Diploma in 3D Animation
Number of students in animation program: 400
Cost of program: \$1,500-\$2,000/term (Trimestral)
Head of animation: Benjamin M. Marasigan Jr.
Head of admissions: Dr. Catherine Deen
Time of year offered: August
Application deadline: February
Equipment available: 24HD & 21 Wacom Cintiq Tablets, workstations with Autodesk Maya, 3D Studio Max, Mudbox, Toon Boom Harmony & Storyboard Pro, Adobe Production Suite, traditional animation table and animation discs, Lunchbox DV for stop motion, art horses for life drawing.

Griffith Film School

Brisbane, Queensland, Australia
www.griffith.edu.au
Phone: +61 7-555-28933
E-mail: gfs@griffith.edu.au

iNurture ToonSkool Animation Academy

Multiple Campuses, India
inurture.co.in/animation
Phone: +91 (0) 80 4257-6666
E-mail: info@inurture.com

Lasalle College of the Arts

Singapore
lasalle.edu.sg
Phone: +65 6496-5000
E-mail: admissions@lasalle.edu.sg

Media Design School

Auckland, New Zealand
mediadesignschool.com
Phone: +64 9-303-0402
E-mail: info@mediadesignschool.com

Ngee Ann Polytechnic

School of Film & Media Studios
 Singapore
np.edu.sg
Phone: +65 6466-6555

Savannah College of Art and Design

Hong Kong
scad.edu
Phone: +852 2253-8000
E-mail: admission_hk@scad.edu

CENTRAL & SOUTH AMERICA

Animation Campus

Montevideo, Uruguay
campus.uy
Phone: +598 2712-6799
E-mail: info@campus.uy

Art&Cia Animation School

Meireles, Brazil
arteciadcursos.com
Phone: +55 85-3023-7201
E-mail: contato@arteciadcursos.com



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VALENCIA, CA 91355
FILMVIDEO.CALARTS.EDU

FACULTY POSITION SEARCH

The Program in Character Animation in the School of Film/Video at CalArts seeks applicants for a full-time faculty position beginning Fall 2015. For a complete job description go to calarts.edu/employment. Applications are due online January 23, 2015.

The School of Film/Video is one of the nation's premier colleges for studying the art of the moving image and hosts a faculty of actively working film artists. The Program in Character Animation is renowned for fostering technically and artistically superior animation artists and is generally acknowledged as one of the leading animation programs in the world. CalArts is committed to fostering a diverse academic/artistic community and is an equal opportunity employer.

Additional inquiries can be addressed to
fvcafacultysearch@calarts.edu.

DEADLINE January 23, 2015
APPLY VIA calarts.edu/employment

BIOS School of Design

Montevideo, Uruguay
 biosportal.com
 Phone: +598 2719-3373
 E-mail: edco@bios.edu.uy

Duoc University Chile

Santiago, Chile
 duoc.cl
 Phone: 800-215-001
 E-mail: duoc@duoc.cl

ORT University Uruguay

School of Communications & Design
 Montevideo, Uruguay
 ort.edu.uy
 Phone: +598 2902-1505

Westbridge University

Mexico City, Mexico
 westbridge.edu.mx
 Phone: +52 1328-1818
 E-mail: rp@westbridge.edu.mx

AFRICA

Learn 3D

Johannesburg, South Africa
 learn3d.co.za
 Phone: +27 (411) 326-1520
 E-mail: info@learn3d.co.za
Degrees/Certificates offered: 2D Concept Design & Animation, 3D Architectural & Design/Visualization, 3D Animation & Visual Effects, Games Development
Number of students in animation program: 15
Cost of program: USD \$5,100
Head of animation/admissions: Gustavo Corrêa
Time of year offered: Full year
Application deadline: January
Equipment available: Windows PCs, Wacom tablets, motion capture suite, Oculus Rift

ONLINE

3D Training Institute

New York, NY
 3dtraining.com
 Phone: (877) 746-4338
 E-mail: info@3dtraining.com

Animation Atelier Seattle, WA

aniamtionatelier.com
 E-mail: tony@animaticus.com
Degrees/Certificates offered: Foundation Certificate in Animation. Will also provide Certificate graduates with a unique opportunity to apprentice on real projects with top professionals.
Number of students in animation program: N/A - opening summer 2015
Cost of program: \$1,500
Head of animation/admissions: Tony White
Application deadline: Year-round
Equipment available: Online program requires students to have access to their own minimal equipment - such as drawing board, ToonBoom Studio & Photoshop software, etc.

Animation Mentor

Emeryville, CA
 animationmentor.com
 Phone: (877) 326-4628
 E-mail: admissions@animationmentor.com

CG Master Academy

Van Nuys, CA
 2d.cgmasteracademy.com
 E-mail: info@cgmwonline.com
Degrees/Certificates offered: Certificate of completion.
Number of students in animation program: 500+
Cost of program: \$799/class
Head of animation: Sophie Hamel
Head of admissions: Lilliams Garcia

Time of year offered: Quarterly
Application deadline: See website for details

Digital-Tutors

Oklahoma City, OK
 www.digitaltutors.com
 Phone: (405) 601-4806
 E-mail: info@digitaltutors.com

TDU

www.td-u.com
 Phone: (614) 657-6715
 E-mail: headmasters@td-u.com
Degrees/Certificates offered: Course completion certificates upon request
Number of students in animation program: 200
Cost of program: \$599 for eight week workshops, \$449 for five week workshops
Head of animation/admission: Michael Tanzillo/Jasmine Katatikarn
Time of year offered: Year

Equipment available: For lighting, compositing, and texture painting courses, we offer a free student license of the Arnold renderer for the duration of the course and a discounted package of software from the Foundry (Nuke, Mari, Moto, and Hiero).

The listings section of this school guide was compiled using direct information emailed to Animation Magazine by participating schools around the world. If you'd like to be included in the 2016 edition of the guide, please email edit@animationmagazine.net. Also note that the information found in this guide is regularly updated on the magazine's website at www.animationmagazine.net/schools.html.



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